

Activity Calendar		Johnson County Senior Activity Center			October 2019
Monday	Tuesday	Wednesday	Thursday	Friday	
	1 <i>Fireballs VS Dardanelle</i> HERE Game at 9:00 Volleyball will follow Dominos 8:30 Line Dancing 12:00	2 Dominos 8:30 Fall Decorating 9:30	3 Bingo 10:00 <i>Move with Balance 9:15</i> Crafts with Janie 12:30	4 <i>Chair Volleyball</i> <i>Tournament</i> <i>At Pope County</i> <i>Van leaving at 8:00</i> Bingo 10:00 Line Dancing 12:00 Saturday night Dance 6:30	
7 <i>Move with Balance 9:15</i> Bingo 10:00 <i>BBB Practice 12:30</i>	8 <i>Fireballs VS Bean Shooter</i> <i>There</i> Game at 9:00 Volleyball will follow Fall Crafts 9:30 Dominos 8:30 Line Dancing 12:00	9 Dominos 8:30 Roland Cherokee Casino Van Leaving 9:00	10 Bingo 10:00 ARVAC SR Commodities 11:00 <i>Move with Balance 9:15</i> Fall Crafts 12:30	11 Bingo 10:00 Line Dancing 12:00	
14 <i>Move with Balance 9:15</i> Bingo 10:00 <i>BBB Practice 12:30</i>	15 Halloween Crafts at 9:30 Dominos 8:30 Line Dancing 12:00	16 <i>Fireballs VS Eagles</i> THERE <i>Van will leave at 8:15</i> <i>Volleyball will follow</i> Dominos 8:30	17 Bingo 10:00 <i>Move with Balance 9:15</i> Fall Crafts with Janie 12:30	18 Trip To Jasper, Ponca and Boxley Valley to see the Elk Van will be leaving at 8:30 Saturday night Dance 6:30 Line Dancing 12:00	
21 <i>Move with Balance 9:15</i> Bingo 10:00 <i>BBB Practice 12:30</i>	22 <i>Fireballs VS Violet Rage</i> THERE Game at 9:00 Volleyball will follow Halloween Crafts 9:30 Line Dancing 12:00	23 <i>Beanbag Baseball</i> <i>Tournament</i> <i>At Danville</i> <i>Van will leave at 7:00</i> Dominos 8:30	24 Bingo 10:00 <i>Move with Balance 9:15</i>	25 Breakfast Bingo 9:30 Line Dancing 12:00	
28 <i>Move with Balance 9:15</i> Bingo 10:00 <i>BBB Practice 12:30</i>	29 Dominos 8:30 Line Dancing 12:00	30 Local Halloween Mystery Trip Van Leaving at 9:00	31 Halloween Costume Contest 9:30 Halloween Bingo 10:00 <i>Move with Balance 9:15</i>	Everyday Activities: Games, Pool, Wii, BBB Practice, and also use of the Computer Lab. Activities are subject to change without notice.	

